

POST-PROCESSING METHOD FOR REDUCING ARTIFACTS IN BLOCK-
CODED DIGITAL IMAGES, AND POST-PROCESSING DEVICE FOR
ACTUATING SUCH METHOD

TECHNICAL FIELD

5 The present invention relates digital image coding. More precisely, the invention relates to a post-processing method for reducing artifacts in block-coded digital images, and to a post-processing device suitable for actuating such a method.

BACKGROUND OF THE INVENTION

10 With the diffusion of digital communication systems, digital images are more and more used. This has led to the diffusion of still and video cameras with digital acquisition and processing capability.

 In order to better exploit storage devices and transmission bandwidth, digital image compression standards have been developed, such as JPEG for still images, and MPEG-1 and MPEG-2 for digital television image sequences.

15 The above-referred compression standards provide for block-coding based on Discrete Cosine Transform (DCT). A digital image is divided into blocks of pixels, and each block is encoded independently from the others. DCT coefficients for the pixels of each block are evaluated and a quantization matrix is applied to the DCT coefficients to reduce the information to be stored or transmitted. When the image is to
20 be displayed, it must be decoded in advance.

 Due to the quantization process, these image compression methods are lossy, *i.e.*, they cause a loss of information in the decoded image with respect to the original image. The decoded image can thus present noticeable degradation, mainly consisting of two kinds of artifacts known in the art under the names of "grid noise" and
25 "staircase noise".

 In order to reduce the image degradation, post-processing methods of processing the decoded image have been proposed which allow for attenuating grid noise and staircase noise.

SUMMARY OF THE INVENTION

In view of the state of the art described, it is an object of the present invention to provide a new post-processing method for reducing artifacts in block-coded digital images.

5 An embodiment of the invention is directed to a post-processing method for reducing artifacts in block-coded digital images. The method includes:

- a) dividing an input image into a plurality of image blocks;
- b) for each image block, estimating global features of said image block providing information on an average content of image edges along the horizontal and vertical directions of said image block;
- 10 c) for each pixel of an image block under examination, estimating local features for said pixel providing information on the content of image edges along the horizontal and vertical directions of an image area around said pixel;
- 15 d) modifying the value of said pixel according to both said global features of the image block to which said pixel belongs and said local features of the image area around said pixel.

20 Another embodiment of the invention is directed to a post-processing device for reducing artifacts in block-coded digital images. The device includes:

- first means supplied with an input image for estimating global features of an image block under examination, said global features providing information on an average content of image edges along the horizontal and vertical directions of said image block;
- 25 - second means supplied with said input image for estimating local features for each pixel of the image block under examination, said local features providing information on the content of image edges along the horizontal and vertical directions of an image area around said pixel;



- third means supplied with said global features and said local features for modifying the value of said pixel according to both said global features and said local features.

Features and advantages of the present invention will be made apparent
 5 from the following detailed description of an embodiment thereof, illustrated as a non-limiting example in the annexed drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

Figure 1 is a schematic block diagram illustrating a device that implements a method according to the present invention.

10 Figure 2 shows a digital image divided into image blocks.

Figure 3 shows in detail an image block of the digital image of Figure 2.

Figure 4 shows an array of pixels of the image block of Figure 3.

Figure 5 shows an image sub-block of the image block of Figure 3 used for evaluating global features of the image block.

15 Figure 6 shows an horizontal processing window used for evaluating local features in the horizontal direction for a generic pixel of the image block.

Figure 7 shows a vertical processing window used for evaluating local features in the vertical direction for said generic pixel.

20 Figures 8 and 9 shows two membership functions used to perform a fuzzy computation.

Figure 10 is a block diagram of a device according to the present invention.

Figure 11 shows the structure of two blocks of the device of Figure 10.

25 Figure 12 is a block diagram of two other blocks of the device of Figure 10.

DETAILED DESCRIPTION OF THE INVENTION

With reference to Figure 1, there is shown a block diagram illustrating a device that implements a post-processing method according to the present invention.

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An input decoded compressed digital image In is supplied to a Feature Extraction block FE. Block FE provides for analyzing the image to evaluate global and local features thereof. The global and local features, respectively GF and LF, of the image In evaluated by block FE are supplied as inputs to a Fuzzy Process block FUZZY which, according to fuzzy rules, determines parameters FA suitable for determining the kind of filtering to be performed, in accordance to the global and local features GF and FL of the image. The parameters FA calculated by block FUZZY are supplied to a Filter Composition block FC which according to said parameters FA determines the type of filtering to be performed out of a set of predefined filters (block FS). Filter parameters FP determined by block FC are then supplied to a Processing block PROC, also supplied directly with the input image In, which performs the filtering of the input image In according to the filter parameters FP to provide a post-processed output image Out.

It appears that the kind of filtering to be performed on the decoded input image In is chosen after an estimation of the global and local features of the decoded input image. For image areas near grid noise and near an edge, a low-pass filtering is performed, to reduce both staircase noise and grid noise. For areas containing fine details (image edges and texture), no filtering is performed. Thus, the method according to the present invention provides for performing a non-linear adaptive filtering on the pixels of the decoded image.

The method outlined above will be now described in detail.

As shown in Figure 2, the input image In is partitioned into image blocks IB, each containing an equal number of pixels. A typical dimension of the blocks is 8*8 pixels (Figure 3), but this is not intended as a limitation, since other block dimensions are suitable.

The image blocks IB of the input image In are scanned line by line starting from the top-left block to the bottom-right one. For each image block IB, the Feature Extraction block FE in Figure 1 determines the global and local features GF and LF.

Global features of the image block IB under examination are determined by applying horizontal and vertical Sobel operators:

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$$\text{horizontal Sobel operator (Hsob): } \begin{bmatrix} h11 & h12 & h13 \\ h21 & h22 & h33 \\ h31 & h32 & h33 \end{bmatrix};$$

$$\text{vertical Sobel operator (Vsob) : } \begin{bmatrix} v11 & v12 & v13 \\ v21 & v22 & v23 \\ v31 & v32 & v33 \end{bmatrix}$$

to each pixel belonging to an image sub-block internal to the image block IB. For example, the following Sobel operators:

$$\text{Hsob: } \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix};$$

$$\text{Vsob: } \begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix}$$

are applied to a 6*6 pixel image sub-block ISB (gray area in Figure 5). As shown in Figure 4, for each pixel P_i of the image sub-block ISB a 3*3 array of neighboring pixels M centered in pixel P_i is considered, and the values of the pixels of said array M are multiplied by the coefficients of the horizontal and vertical Sobel operators, to obtain:

$$\text{Hsob} = (P3+P8+2*P5) - (P1+P6+2*P4),$$

$$\text{Vsob} = (P6+P8+2*P7) - (P1+P3+2*P2),$$

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where $P1-P4$ and $P5-P8$ are the values of the pixels (gray levels).

As known, horizontal and vertical Sobel operators perform a filtering capable of detecting edges along the horizontal and vertical direction, respectively.

The output values of the horizontal Sobel operators calculated for the pixels of image sub-block ISB are accumulated to obtain an accumulated value $\text{Acc}(\text{Hsob})$, and the output values of the vertical Sobel operators calculated for the

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pixels of image sub-block ISB are accumulated to obtain an accumulated value $Acc(Vsob)$. $Acc(Hsob)$ gives the high-frequency content in the horizontal direction (vertical edges) of the image block IB. $Acc(Vsob)$ gives the high-frequency content in the vertical direction (horizontal edges) of image block IB. Thus, $Acc(Hsob)$ and $Acc(Vsob)$ respectively provide the degree of "edgeness" of the image block under examination in the vertical and horizontal directions. It is to be noted that in order to evaluate the global features GF of the image block IB under examination, only the pixels belonging to this block are considered (by applying 3×3 Sobel operators to the 6×6 image sub-block ISB, it is not necessary to take into consideration pixels belonging to neighboring image blocks).

Global features GF of the image block under examination can be formed by the accumulated values $Acc(Hsob)$ and $Acc(Vsob)$. Alternatively, the global features GF of the image block can be formed by an average of the accumulated values $Acc(Hsob)$ and $Acc(Vsob)$, to obtain the average number of edges in the horizontal and vertical directions in the image block under examination.

Local features LF of the image block IB are estimated according to the following method. All the pixels of the image block IB under examination are scanned line by line starting from the top-left pixel down to the bottom-right one. To each pixel a horizontal processing window is applied: a prescribed number of pixels respectively preceding and following the pixel under consideration and belonging to the same image line of the pixel under consideration is considered. A suitable horizontal processing window HPW is shown in Figure 6, which is a horizontal 1×5 processing window: for a given pixel, the two preceding pixels P_a , P_b and the two following pixels P_c , P_d belonging to the same line are considered. In Figure 6 there is shown by way of example the horizontal processing window HPW associated to the first pixel P_x of the image block. It should be noted that not only the pixels of the image block IB under examination are considered, but also pixels belonging to neighboring image blocks; this is for example the case of the first, second, seventh and eighth pixel of each line of pixels of the image block IB under examination.

The horizontal Sobel operator H_{sob} previously mentioned is applied to each pixel P_a, P_b, P_x, P_c, P_d in the horizontal processing window HPW , to obtain five output values $HS1-HS5$. Values $HS1-HS5$ provide the local features in the horizontal direction for the pixel under examination P_x , *i.e.*, the high-frequency content in the horizontal direction of the image region around the pixel under examination.

Similarly, a vertical processing window is applied to each pixel of the image block IB . The vertical processing window is formed by the pixel under consideration P_x , and a prescribed number of pixels belonging to the same column as and preceding and following the pixel under consideration; for example, as shown in Figure 7 the vertical processing window VPW can have dimensions identical to the horizontal processing window HPW (5×1), and thus contains two pixels P_e, P_f preceding pixel P_x and two pixels P_g, P_h following pixel P_x in the vertical direction.

The vertical Sobel operator V_{sob} previously mentioned is then applied to each pixel of the vertical processing window VPW to obtain five output values $VS1-VS5$. Values $VS1-VS5$ form the local features in the vertical direction for the pixel under examination, *i.e.*, the high-frequency content in the vertical direction of an image region around the pixel under examination.

The global features GF for the image block IB under examination (*i.e.*, the two accumulated values $Acc(H_{sob})$ and $Acc(V_{sob})$ or, in alternative, the average value of $Acc(H_{sob})$ and $Acc(V_{sob})$) and the local features LF for the pixel under examination inside said image block (the ten values $HS1-HS5$ and $VS1-VS5$) are then supplied to the Fuzzy Process block $FUZZY$. The $FUZZY$ block provides for evaluating the degrees of membership of a generic value HS_i and VS_i ($i=1..5$) to two fuzzy sets "Small" and "Big." These degrees of membership can be evaluated by applying to HS_i, VS_i the membership functions depicted in Figures 8 and 9. In these figures, $Th1$ and $Th2$ are values depending on the global features GF of the image block under examination, *i.e.*, on the accumulated values $Acc(H_{sob})$ and $Acc(V_{sob})$ or on the average of the accumulated values. In the first case, $Th1$ and $Th2$ are different for the HS_i and VS_i values; in the second case, $Th1$ and $Th2$ are the same for HS_i and VS_i values.

Fuzzy rules having as antecedents the degrees of membership of the output values HS_i and VS_i to the two fuzzy sets "Small" and "Big" are then evaluated. This means that 32 rules are to be evaluated for both the horizontal and vertical directions. However, all those fuzzy rules having the same consequence are synthesized in one rule only by an else operator. In this way, the system complexity is reduced, and a total of nine rules for each direction have to be evaluated.

The following fuzzy rules are applied to the five values HS_1 - HS_5 associated to the horizontal direction:

1. *If HS_1 is Small and HS_2 is Small and HS_3 is Small and HS_4 is Small and HS_5 is Small, then α_1 is Big;*
2. *If HS_1 is Small and HS_2 is Small and HS_3 is Small and HS_4 is Small and HS_5 is Big, then α_2 is Big;*
3. *If HS_1 is Small and HS_2 is Small and HS_3 is Small and HS_4 is Big and HS_5 is Small, then α_3 is Big;*
4. *If HS_1 is Small and HS_2 is Small and HS_3 is Small and HS_4 is Big and HS_5 is Big, then α_4 is Big;*
5. *If HS_1 is Small and HS_2 is Big and HS_3 is Small and HS_4 is Small and HS_5 is Small, then α_5 is Big;*
6. *If HS_1 is Big and HS_2 is Small and HS_3 is Small and HS_4 is Small and HS_5 is Small, then α_6 is Big;*
7. *If HS_1 is Big and HS_2 is Small and HS_3 is Small and HS_4 is Small and HS_5 is Big, then α_7 is Big;*
8. *If HS_1 is Big and HS_2 is Big and HS_3 is Small and HS_4 is Small and HS_5 is Small, then α_8 is Big.*

The activation level of each rule depends on the degrees of membership of the pattern of output values HS_i of the horizontal Sobel operator applied to the five pixels of the horizontal processing window HPW. The degrees of membership depend in turn on the global features GF of the image block to which the pixel under examination belongs. The activation level of the else (ninth) rule is computed as $\alpha_{\text{else}} = (1 - \alpha_{\text{ave}})$, where α_{ave} is the average activation degree of fuzzy rules 1 to 8. α_1 to

α_8 and α_{else} , and a similar set of nine activation degrees for the fuzzy rules applied to values VS1-VS5) form the output FA of the fuzzy process block FUZZY in Figure 1.

Each one of the above-listed rules is associated to a respective set of predefined filter parameters, which are stored as a look-up table in block FS of Figure 1.

5 Suitable predefined filter parameter sets are for example:

Rule 1: ($c_{11}=1.0, c_{12}=1.0, c_{13}=1.0, c_{14}=1.0, c_{15}=1.0$) if the pixel under examination lies outside the image sub-block ISB, and
 ($c_{11}=0.0, c_{12}=1.0, c_{13}=1.0, c_{14}=1.0, c_{15}=0.0$) if the pixel under examination lies inside the image sub-block ISB;

10 Rule 2: ($c_{21}=0.5, c_{22}=1.0, c_{23}=1.0, c_{24}=1.0, c_{25}=0.0$);

Rule 3: ($c_{31}=0.5, c_{32}=1.0, c_{33}=1.0, c_{34}=0.0, c_{35}=0.0$);

Rule 4: ($c_{41}=0.5, c_{42}=1.0, c_{43}=1.0, c_{44}=0.0, c_{45}=0.0$);

Rule 5: ($c_{51}=0.0, c_{52}=0.0, c_{53}=1.0, c_{54}=1.0, c_{55}=0.5$);

Rule 6: ($c_{61}=0.0, c_{62}=1.0, c_{63}=1.0, c_{64}=1.0, c_{65}=0.5$);

15 Rule 7: ($c_{71}=0.0, c_{72}=1.0, c_{73}=1.0, c_{74}=1.0, c_{75}=0.0$);

Rule 8: ($c_{81}=0.0, c_{82}=0.0, c_{83}=1.0, c_{84}=1.0, c_{85}=0.5$);

Else rule: ($c_{91}=0.0, c_{92}=0.0, c_{93}=1.0, c_{94}=0.0, c_{95}=0.0$).

The parameters FP of the filter to be applied to the five pixels of the horizontal processing window HPW are calculated as a weighted average of the nine
 20 filters described above, with weight factors formed by the activation degrees α_1 to α_8 and α_{else} of the respective fuzzy rules.

Assuming that α_i is the activation degree of the i -th fuzzy rule ($i=1..9$), the ninth fuzzy rule being the else fuzzy rule ($\alpha_9 = \alpha_{\text{else}}$), and c_{ij} are the coefficients of the i -th filter ($i=1..9, j=1..5$), the weight factor applied to the i -th filter, associated to the
 25 i -th fuzzy rule is:

$$F_i = \alpha_i \bullet c_{ij}$$

and the coefficients H_j of the final horizontal filter to be applied to the pixels of the horizontal processing window HPW are given by:

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$$H_j = \frac{\sum_{i=1}^9 \alpha_i \cdot c_{ij}}{N}$$

where N is a normalization factor.

- The horizontally-filtered value $\underline{P_x}$ of the pixel P_x under examination (at the center of the horizontal processing window) is then calculated as a weighted average of the values of the pixels P_a , P_b , P_x , P_c and P_d belonging to the horizontal processing window HPW, with weight factors formed by the coefficients H_j :

$$\underline{P_x} = H_1 * P_a + H_2 * P_b + H_3 * P_x + H_4 * P_c + H_5 * P_d.$$

- Similar calculations are performed for the vertical direction, starting from the output values VS1-VS5 of the vertical Sobel operators applied to the pixels P_e , P_f , P_x , P_g and P_h in the vertical processing window VPW. The coefficients V_j ($j=1..5$) of the filter for the vertical direction are calculated in a way completely similar to that used for determining the coefficients H_j :

$$V_j = \frac{\sum_{i=1}^9 \beta_i \cdot c_{ij}}{N}$$

where β_i ($i=1..9$) are the activation degrees of nine fuzzy rules for the vertical direction (similar to those listed above for the horizontal direction) and c_{ij} ($j=1..5$) now are the predefined filter parameters associated to the i -th fuzzy rule for the vertical direction.

- The coefficients V_j are then applied to the pixels in the vertical processing window VPW to calculate a weighted average of the same. The filtered value of the pixel P_x under examination, filtered in both the horizontal and vertical direction, is provided at the output Out of the processing block PROC.

- The value of the pixel P_x under examination to be multiplied by the vertical filter coefficient V_3 can be the value $\underline{P_x}$ obtained after having applied to the pixels in the horizontal processing window HPW the horizontal filter H_j ($j=1..5$):

$$\text{Out} = V_1 * P_e + V_2 * P_f + V_3 * \underline{P_x} + V_4 * P_g + V_5 * P_h.$$

Alternatively, it is possible to evaluate first the vertically-filtered value $\underline{P_x}$ of the pixel under examination:

$$\underline{P_x} = V1*Pe + V2*Pf + V3*Px + V4*Pg + V5*Ph,$$

and then performing the filtering in the horizontal direction applying to this value the respective coefficient H3 of the horizontal filter H_j:

$$\text{Out} = H1*Pa + H2*Pb + H3*\underline{P_x} + H4*Pc + H5*Pd.$$

- 10 The sequence is of no importance, the important thing to be underlined being that at the end of the process the value of the pixel under examination is the result of both an horizontal and a vertical filtering.

Figure 10 is a block diagram of a device suitable for actuating the method previously described. The device comprises two main blocks: a global evaluator 1 evaluates the global features GF of the image blocks IB the image to be post-processed is divided in, and a local evaluator 2 evaluates the local features LF of the pixels of the image and performs the filtering according to both the global features and the local features.

It is assumed that the image to be post-processed is scanned line by line in a sequential order. Signal In is a stream of pixels of the input image scanned line by line. The global evaluator is supplied with signal In; signal In also supplies a cascade of two line memories LM1 and LM2 whose outputs supply the global evaluator 1.

Inside the global evaluator 1, signal In and the outputs of line memories LM1 and LM2 supply a first pixel delay module 3 of pixel delays suitable for implementing a 3*3 pixel window which is used to calculate horizontal and vertical Sobel operators for the pixels of the 6*6 image sub-block ISB inside each image block IB. The first pixel delay module 3 supplies a Sobel evaluator 4 which calculates the outputs Hsob and Vsob of the horizontal and vertical Sobel operators for those pixels of the current image line belonging to the 6*6 image sub-blocks ISB of each image block IB. The outputs Hsob and Vsob of the Sobel evaluator 4 are supplied to an accumulator

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5 wherein they are accumulated. After eight image lines, *i.e.*, a line of image blocks IB, have been scanned, the accumulated values $\text{Acc}(\text{Hsob})$, $\text{Acc}(\text{Vsob})$ (or alternatively the average thereof) for each image block IB are stored in a memory 6.

The output of line memory LM2 supplies a cascade of eight further line memories LM3-LM10. The local evaluator 2 is supplied in parallel with the outputs of line memories LM4-LM10. In this way, evaluation of the local features and calculation of the filter parameters starts after the global evaluator 1 has estimated the global features GF for a line of image blocks IB.

Inside the local evaluator 2, a second pixel delay module 7 of pixel delays is supplied with the outputs of line memories LM4-LM10; by means of the line memories LM4-LM10 and the second pixel delay module 7 it is possible to implement the 5×1 vertical processing window VPW. The outputs L4-L10 of the second pixel delay module 7 supply a vertical Sobel evaluator 8 which applies the vertical Sobel operator to each pixel inside the vertical processing window VPW. To avoid the use of further line memories, a parallel approach is preferred providing for calculating five vertical Sobel operators in parallel; the outputs of the five vertical Sobel operators VS1-VS5 are supplied to a vertical fuzzy filter 9, which is also supplied with the outputs L6-L10 of the second pixel delay module 7 and the output MOUT of the memory 6 of the global evaluator 1. MOUT supplies the global features GF of the image block IB currently processed by the local evaluator 2, *i.e.*, the accumulated value $\text{Acc}(\text{Vsob})$ or, alternatively, the average of $\text{Acc}(\text{Vsob})$ and $\text{Acc}(\text{Hsob})$. The vertical fuzzy filter 9 evaluates the degree of membership of values VS1-VS5 to the fuzzy sets "Small" and "Big" taking into account the global features provided by MOUT, evaluates the activation levels of the nine fuzzy rules for the vertical direction, calculates the coefficients V_j ($j=1..5$) of the vertical filter and applies the vertical filter coefficients V_j to the five pixels P_e , P_f , P_x , P_g , P_h in the vertical processing window VPW, to calculate the vertically-filtered value $\underline{P_x}$ of the pixel in the middle of the vertical processing window. The output of the vertical fuzzy filter 9 forms the vertically-filtered value $\underline{P_d}$ of pixel P_d in the horizontal processing window HPW shown in Figure 6 and supplies directly a horizontal fuzzy filter 10. The output $\underline{P_d}$ of the vertical fuzzy filter 9 also

supplies a cascade of four pixel delays D whose outputs respectively form the vertically-filtered values $\underline{P_c}$, $\underline{P_x}$, $\underline{P_b}$, $\underline{P_a}$ of the pixels P_c , P_x , P_b , P_a in the horizontal processing window HPW and supply the horizontal fuzzy filter 10.

In parallel to the operation of the vertical Sobel evaluator 8 and the vertical fuzzy filter 9, the outputs L7-L9 of the pixel delay module 7 supply a horizontal Sobel evaluator 11 which applies the horizontal Sobel operators to the pixels inside the horizontal processing window HPW. Differently from the vertical sobel operators, only one horizontal sobel operator is calculated at a time. A compensation delay module 12 introduces a delay for compensating the processing delay of the vertical fuzzy filter 9.

The output of the compensation delay module 12, forming the output of the horizontal Sobel operator HS5 applied to pixel P_d of the horizontal processing window in Figure 6, supplies the horizontal fuzzy filter 10 and a cascade of four pixel delays D, the outputs thereof forming the values HS4, HS3, HS2 and HS1 and supplying the horizontal fuzzy filter 10. The horizontal fuzzy filter 10, which is also supplied by the output MOUT of the memory 6 in the global evaluator 1 providing the value $\text{Acc}(\text{Hsob})$ (or alternatively the average of values $\text{Acc}(\text{Hsob})$ and $\text{Acc}(\text{Vsob})$), evaluates the degree of membership of values HS1-HS5 to the fuzzy sets "Small" and "Big" according to the value of the global features GF provided by MOUT, evaluates the activation levels of the nine fuzzy rules described above for the filtering in the horizontal direction, calculates the coefficients H_j of the horizontal filter and applies the parameters H_j to the vertically-filtered values $\underline{P_a}$, $\underline{P_b}$, $\underline{P_x}$, $\underline{P_c}$, $\underline{P_d}$ of the pixels P_a , P_b , P_x , P_c , P_d in the horizontal processing window HPW to obtain the horizontally- and vertically-filtered value Out of the pixel P_x under examination.

A control circuit CTRL controls the operation of blocks 1, 2 and the line memories LM1-LM10.

Figure 11 shows the structure of the vertical and horizontal Sobel evaluators 8 and 11 of Figure 10. They are composed in a straightforward way by adders as shown in Figure 11.

Figure 12 shows the structure of both the vertical fuzzy filter 9 and the horizontal fuzzy filter 10. X1-X5 are the vertical or, respectively, horizontal Sobel

operator outputs VS1-VS5 and HS1-HS5. X1-X5 are supplied to a fuzzy rule evaluator 13 which evaluates the activation degrees $\beta 1$ - $\beta 9$ of the nine fuzzy rules for the vertical direction or, respectively, the activation degrees $\alpha 1$ - $\alpha 9$ of the nine fuzzy rules for the horizontal direction. The activation degrees evaluated by the fuzzy rule evaluator 13 are supplied to a look-up table of respective predefined filter parameters F1-F9 (forming block FS in Figure 1), and the outputs of the look-up table, *i.e.*, the predefined filter parameters c_{ij} multiplied by the activation degree of the respective fuzzy rule, are supplied to a filter composition module 14 which calculates the coefficients V1-V5 or, respectively, H1-H5, of the vertical or, respectively, horizontal filter. Said coefficients are then supplied to a processing module 15 which is also supplied with the pixel values PXS (L6-L10 or, respectively, Pa, Pb, Px, Pc, Pd in Figure 10). The processing module 15 applies the filter coefficients to the pixel values to obtain the filtered value of the pixel under examination Px.

It will be appreciated that the structures shown in Figures 1 and 10-12 could be implemented in software on a typical general purpose computer or could be implemented using hardware elements specifically designed for the tasks discussed herein.

From the foregoing it will be appreciated that, although specific embodiments of the invention have been described herein for purposes of illustration, various modifications may be made without deviating from the spirit and scope of the invention. Accordingly, the invention is not limited except as by the appended claims.

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